MASON VICTORIA

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EDUCATION

Master of Music. (2019 - 2021)
Music Technology & Digital Media
University of Toronto, Faculty of Music

Bachelor of Music (2013 - 2017)
Specialization in Composition & Orchestration
Humber College, School of Creative and
Performing Arts

AWARDS

Ron Lenyk Inspiring Youth Arts Award
Living Arts Center
(2018)

Music Solo Instrumental Award – Emerging
MARTY Awards
(2018)

Various Project Grants
Ontario Arts Council, Toronto Arts Council, SOCAN
Foundation, & TD Jazz Discovery Series
(2018 — Present)

Duke Ellington Society Scholarship
Humber College
(2016)

Dave Stillwell Arranging Award
Humber College
(2016)

SKILLS

Game Engine & Middleware
Unity | Unreal | FMOD | Wwise | Unity XR

Music Production
Reaper | Pro Tools | Ableton | Studio One |
Dolby Atmos

Recording & Sound Design
foley | live recording | studio recording |
voice editing | synthesis

Photo & Video Editing
Adobe Photoshop | Adobe Premiere Pro |
Adobe After Effects | DaVinci Resolve |
Blender | 3ds Max

Coding
C# scripting | Blueprints (Unreal) scripting |
MaxMSP | TouchDesigner | Python

Project Management & Source Control
Slack | Discord | Microsoft Teams |
GitHub | Sourcetree

EXPERIENCE

Composer, Sound Designer | Freelance
(2010 — Present)
- Composed original scores and designed sound for live concerts, video games, short films, trailers and tutorial videos.
- Provided professionally mixed and mastered audio assets and deliverables within tight deadlines using industry-standard software.
- Collaborated with various clients from varying backgrounds that required an interpersonal skillset and the ability to translate the needs of the project through discussion and concept materials.

Artistic Director | Sonuskapos Jazz Orchestra
(2014 — Present)
- Oversaw the artistic direction and organization of rehearsals, performances, workshops, recording sessions and public funds for the 21-piece jazz orchestra.
- Composed and arranged over 30 original charts for performances in Toronto, Los Angeles, New York, Calgary, and Tokyo.

Artistic Producer | Spectrum Music
(2016 — Present)
- Produced recent concert, "Coding Chaos" which involved artificial intelligence performing alongside an electric jazz trio. creating custom AI datasets fed into Google Magenta (Python).
- Composed over 15 new works for various standard and unconventional chamber ensembles ranging from classical, jazz, and world fusion.

Program Assistant, Community Music School | Humber College
(2017 — 2019)
- Managed the registration of over one-hundred students ages 3-18, organized lesson schedules, ensemble rehearsals, and student database while communicating efficiently between students and faculty.
- Coordinated performance schedules, ticket sales and RSVPs, and day-of-event duties for the Next Generation Jazz Festival, CMS Musicfest Fundraiser, Youth Jazz Canada Summer Workshop, and Youth Jazz at the Rex.

PROJECT EXPERIENCE

Adventures of Borf Clorgman | Personal Project (VR) (est. 2021)
(Solo-developed) In development https://masonachu.itch.io/the-adventures-of-borf-clorgman-space-intern

HeroStar | Lightbeach Entertainment (PC/MAC) (est. 2022)
(Composition/Sound/Implementation) In development

Scoober Splat | No Bloat Studios (WebGL) (est. 2021)
(Composition/Sound) In development https://scoobersplat.com/

EspionAge | Code Something Cool (PC/MAC) (2019)
(Lead/Composition/Sound/Implementation) https://espionage.itch.io/espionage

Swordcery | Lilith Walter Media (PC/MAC) (2019)
(Composition/Sound) https://b0tster.itch.io/swordcery

PAST EXPERIENCE

Research Assistant, Electronic Music Studio | University of Toronto (2019-2021)

Teaching Assistant, Songwriting | University of Toronto (2020)

Live/Studio Production Assistant | Humber College (2016 — 2017)

Video Editor | VIW Productions (2015 — 2017)